

3a. Yanks 2nd Edition

Revised: 06/24

Yanks Infantry

Counter	No.	ID	Nationality	Notes
7 ³ -4- 7 Elite	48	A-Z; a-v	American	
6 ³ -6-7 Elite Square	26	A-Z	American	
6 ³ -6-6 1st Line	46	A-Z; a-t	American	
5 ² -4-6 2nd Line	26	A-Z	American	
5 ² -3-6 Green	26	A-Z	American	
3-3- 7 Elite HS	44	A-Z; a-r	American	
3-4-7 Elite Square HS	26	A-Z	American	
3-4-6 1st Line HS	38	A-Z; a-l	American	

Yanks Infantry & SW

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3-4-6 1st Line HS	4	m-p	American	
2-3-6 2nd Line HS	26	A-Z	American	
2-2-6 Green HS	26	A-Z	American	
2-2-7 Infantry crew	10	1-10	American	
1-2-6 Vehicular crew	10	1-10	American	
10-3	2		American	Maj Cebula, Maj Parker
10-2	3		American	Maj Perry, Cpt Bills, Cpt Truitt
10-2 Armor Leader	1		American	Cpt
9-2	4		American	Lt Cook, Lt Greenwood, Lt Turnbull, Lt Yates
9-2 Armor Leader	2		American	1st Lt
9-1	6		American	Col Shanley, Lt Burns, Lt Cantatore, Lt Jackson, Lt Surman, Lt Wilson
9-1 Armor Leader	3		American	2nd Lt
8-1	9		American	Sgt Bryant, Sgt Burk, Sgt Conner, Sgt Craighead, Sgt Isaacs, Sgt McGrath, Sgt Medrow, Sgt Nixon, Sgt Stahler
8-1 Armor Leader	4		American	1st Sgt
8-0	7		American	Sgt Collier, Sgt Cocke, Sgt Coyle, Sgt Greer, Sgt Logsdon, Sgt Pyenta, Sgt Wise
7-0	5		American	Cpl Eddy, Cpl Elder, Cpl Rigney, Cpl Sharp, Cpl Thompson
6+1	3		American	Col Martin, Col Moran, Col Puccio
1-4-9	5		American	Chunfat, Clarke, Clouse, Matherne, Winslow
HMG Browning M1917A1	6	A-F	American	
HMG Browning M2 .50 cal	6	A-F	American	
MMG Browning M1919A4	6	A-F	American	
BAZ 43 M1A1	8	A-H	American	
BAZ 44 M6A1	9	A-I	American	
BAZ 45 M9A1	9	A-I	American	
DC M-37	6	A-F	American	
FT M2-2	6	A-F	American	
MTR 60* M2 60mm Mortar	6	A-F	American	1.
MTR 60* M19 60mm Mortar	6	A-F	American	2.

Counter	No.	ID	Nationality	Notes
INF 37* T32 37mm Manpack Gun	4	C-F	American	9. *crew
RCL 57 M18 57mm Recoilless Rifle	4	A-D	American	10. *crew
RCL 75 M20 75mm Recoilless Rifle	4	C-F	American	11. *crew
Phone EE 8	2	A-B	American	
Radio FCR 284	4	A-D	American	
dm MMG [dm HMG]	6		American	
dm HMG .50 cal [dm INF 37mm T32]	4	[C-F]	American	
dm HMG .50 cal [dm MTR 81mm]	4	[A-D]	American	
dm MTR 60mm M2 [dm MTR 60mm M19]	4	A-D; [C-F]	American	
Concealment 1/2-inch [CX]	33	A-Z; SS-YY	American	
AAMG Malfunction [AAMG Disabled]	6		Game-Veh/Ord	
Target Acquisition	6	A-F	Game-Veh/Ord	(American Green)
Turn Marker	1		Game-Basic	American/ <i>German</i>

Yanks Vehicles

Counter	No.	ID	Nationality	Notes
M2A4 Light Tank	5	A-E	American	1.
M3 Light Tank	5	A-E	American	2.
M3A1 Light Tank	6	A-F	American	3.
M3A1 Satan	3	D-F	American	4.
M5A1 Light Tank	6	A-F	American	5.
M24 Light Tank	5	B-F	American	6.
M3 Medium Tank	6	A-F	American	7.
M4 Medium Tank	6	A-F	American	8.
M4A1 Medium Tank	6	A-F	American	9.
M4A2 Medium Tank	6	A-F	American	10.
M4A2(L) Medium Tank	4	A-B; E-F	American	11.
M4A3 Medium Tank	5	A-E	American	12.
M4A3(75)W Medium Tank	6	A-F	American	13.
M4A3E2	4	A-D	American	14.
M4A3E2(L)	2	E-F	American	14.
M4A1(76)W	6	A-F	American	15.
M4A3(76)W	6	A-F	American	16.
M4(105)	3	A-C	American	17.
M4A3(105)	3	D-F	American	17.
M4 Tankdozer	2	A-B	American	18.
T1E3	2	C-D	American	19.
Sherman Crab	2	E-F	American	20.
POA-CWS-H1	3	D-F	American	21.
M26 Heavy Tank	5	A-E	American	22.
M10 GMC	6	A-F	American	23.
M18 GMC	6	A-F	American	24.

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Counter	No.	ID	Nationality	Notes
M36 GMC	6	A-F	American	25.
M36B1 GMC	3	D-F	American	26.
M2 Halftrack	8	A-F; a-b	American	27.
M3 Halftrack	16	A-F; a-d; AA-FF	American	28.
M3A1 Halftrack	6	A-F	American	29.
M3(MMG) Halftrack	3	A-C	American	30.
M3(HMG) Halftrack'	3	D-F	American	30.
M4 MC Halftrack	3	A-C	American	31. Correction (Yanks1)
M4A1 MC Halftrack	3	D-F	American	32. Correction (Yanks1)
M21 MC Halftrack	3	A-C	American	33. Correction (Yanks1)
T30 HMC Halftrack	3	D-F	American	35.

Yanks Vehicles

Counter	No.	ID	Nationality	Notes
M3 GMC Halftrack	6	A-F	American	34. Opt. C-F AAMG
T19 HMC Halftrack	3	A-C	American	36.
M15A1 MGMC Halftrack	4	A-D	American	37.
M16 MGMC Halftrack	4	C-F	American	38.
M3A1 Scout Car	4	A-D	American	39.
M20 Scout Car	4	C-F	American	40.
T8 Reconnaissance Vehicle	3	A-C	American	41. Correction (Yanks1)
M8 Armored Car	6	A-F	American	42.
M8 HMC	3	D-F	American	43.
M7 HMC	4	A-D	American	44.
M12 GMC	2	E-F	American	45.
LVT(A)1	6	A-F	American	46.
LVT(A)4	6	A-F	American	47. Opt. C-F BMG
M4 DD Medium Tank	6	A-F	American	48.
LVT2	6	A-F	American	49.
LVT2(m)	6	A-F	American	49.1
LVT(A)2	6	A-F	American	50.
LVT4	6	A-F	American	51. Opt. C-F BMG
M4 hst	6	A-F	American	51.1
DUKW	5	A-E	American	52. Opt. D-E AAMG
Jeep GPA	2	E-F	American	53.
Jeep	10	A-F; a-d	American	Opt. C-D 2 AAMG; E-F 4 AAMG; c 2 AAMG; 54. d 4 AAMG
3/4-Ton Truck	6	A-F	American	55.
1 1/2-Ton Truck	6	A-F	American	56.
2 1/2-Ton Truck	6	A-F	American	57.
7 1/2-Ton Truck	4	C-F	American	58.
SMK	1	D	Russian	21.1 Correction (HP)
T-100	1	E	Russian	21.2 Correction (HP)

Counter	No.	ID	Nationality	Notes
LANO AA	2	B-C	Russian	44.2 Correction (HP)
Concealment 5/8-inch [HD 1]	4	E-F; N-O	American	
Concealment 5/8-inch [HD 2L]	4	A-D	American	
Concealment 5/8-inch [HD 2R]	4	T-W	American	
Concealment 5/8-inch [HD 3]	4	P-S	American	
+2 Sun Blindness	1		Game-Basic	
Gusts [No Gusts]	1		Game-Basic	
Heat Haze [Intense Heat Haze]	1		Game-Basic	
Heavy Dust [Very Heavy Dust]	1		Game-Basic	
Falling Snow [Heavy Snow]	1		Game-Basic	
Light Dust [Moderate Dust]	1		Game-Basic	
Mist LV [X-Heavy Dust]	1		Game-Basic	
Rain [Heavy Rain]	1		Game-Basic	
Area Acquisition	6		Game-Basic	(American Green)
Area Acquisition	6		Game-Basic	(Blue)
Area Acquisition	6		Game-Basic	(Red)

Yanks Ordnance, Air & Boats

Counter	No.	ID	Nationality	Notes
MTR 81* M1 81mm Mortar	4	A-D	American	3.
MTR 107 M2 4.2-inch Mortar	4	C-F	American	4.
MTR 155* T25 155mm Mortar	2	A-B	American	5.
AT 37LL M3A1 37mm AT Gun	4	C-F	American	6.
AT 57L M1 57mm AT Gun	4	A-D	American	7.
AT 76L M5 3-inch AT Gun	4	A-B; E-F	American	8.
ART 75* M1A1 75mm Pack Howitzer	4	A-D	American	12.
ART 75 M1897A2 75mm Gun	2	E-F	American	13.
ART 105 M2A1 105mm Howitzer	4	A-D	American	14.
ART 105* M3 105mm Howitzer	4	C-F	American	15.
ART 114 M1 4.5-inch Gun	2	A-B	American	16.
ART 155* M1918 155mm Howitzer	2	C-D	American	17.
ART 155 M1 155mm Howitzer	2	E-F	American	18.
ART 155 M1918M1 155mm Gun	2	A-B	American	19.
ART 155L M1A1 155mm Gun	2	C-D	American	20.
ART 203 M1 8-inch Howitzer	2	E-F	American	21.
AA 12.7 M51 Mult. .50-cal MG Carr.	2	A-B	American	22.
AA 37L M1A2 37mm AA Gun	4	C-F	American	23.
AA 40L M1 40mm AA Gun	4	A-D	American	24.
AA 76L M3 3-inch AA Gun	2	E-F	American	25.
AA 90L M1A1 90mm AA Gun	2	A-B	American	26.
AA 90L M2 90mm AA Gun	2	E-F	American	27.
FB 1939	3	D-F	American	
FB 1942	3	D-F	American	
FB 1944	3	D-F	American	

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DB 1939	3	D-F	German	
DB 1942	3	D-F	German	
FB 1939	3	D-F	German	
FB 1942	3	D-F	German	
FB 1944	3	D-F	German	
Glider	32	A-Z; AA-FF	Game-Trans	
Assault Boat [Drifts]	16	K-Z [Q-Z] [AA-FF]	Game-Trans	
IR	8		Game-Basic	
Large Raft [Drifts]	12	A-L [A-D; I-P]	Game-Trans	
Small Raft 1 [Drifts]	4	A-D [E-H]	Game-Trans	
Small Raft 3 [Small Raft 2]	16	A-P [A-P]	Game-Trans	

Yanks Miscellaneous

Counter	No.	ID	Nationality	Notes
10-2	1		German	Cpt Schilling Correction (KGPII)
8-1	2		German	Sgt Pleva, Sgt Youse Correction (KGPII)
8-0	1		Finnish	Sgt Tracy
8 ³ -3-8 (SS) Elite	26	a-z	German	Correction (KGPII)
3-3-8 (SS) Elite HS	17	a-q	German	Correction (KGPII)
Sniper	1		American	
Sniper	1		German	
ATR PTRD-41	2	F-G	Russian	
Concealment 1/2-inch [CX]	11	AA-KK	Finnish	
Ammo Dump	4	A-B; E-F	Game-Veh/Ord	
Barrage	4	A-B [C-D]	Game-Veh/Ord	
BMG Malfunction [BMG Disabled]	2		Game-Veh/Ord	
CMG Malfunction [CMG Disabled]	2		Game-Veh/Ord	
Gunflashes [AA ROF -1]	10		Game-Basic	
Intensive Fire [No Fire]	4		Game-Basic	
MA Malfunction [MA Disabled]	4		Game-Veh/Ord	
NVR Counter	1		Game-Basic	
PF Remaining	1		Game-Basic	
SA Malfunction [SA Disabled]	4		Game-Veh/Ord	
Skis [Skis Off]	22		Game-Trans	
Starshell	8		Game-Basic	
SW Parachutes [24FP FT]	2	Q; X	Game-Basic	
SW Parachutes [30FP FT]	2	P; W	Game-Basic	
SW Parachutes [Culin]	3	N-O; V	Game-Basic	
SW Parachutes [En Portee]	4	R-U	Game-Basic	
SW Parachutes [non-Emplaced Gun]	3	K-M	Game-Basic	
Assault Boat [Drift]	1	d [GG]	Game-Trans	

Counter	No.	ID	Nationality	Notes
Assault Boat [Large Raft]	13	A-J; a-c [M-Y]	Game-Trans	
Burning Building [Destroyed Bridge]	6		Game-Terr	
Crest [Roadblock]	8		Game-Terr	
Fascine	6		Game-Terr	
No Move [Parachute]	32	[a-z; aa-ff]	Game-Basic	
Pillbox 1+3+5 [Pillbox 1+5+7]	2		Game-Terr	
Pillbox 2+3+5 [Pillbox 2+5+7]	2		Game-Terr	
Pillbox 3+3+5 [Pillbox 3+5+7]	2		Game-Terr	
Shellhole [Wire]	8		Game-Terr	
Steeple, Gray [Steeple, Yellow]	2		Game-Terr	
Steeple, Yellow [Steeple, Pink]	2		Game-Terr	
Wood Rubble [Stone Rubble]	2		Game-Terr	

Scenarios

Maps

Name	ID	ID	Description
Defiance on Hill 30	ASL 11	16	Rural Crossroads; grainfields
Confusion Reigns	ASL 12	17	Farmland; brush, woods and grainfields
Le Manoir	ASL 13	18	Rolling Country; seven level 1 hills
Silence that Gun	ASL 14	19	Open Country; bordered by woods
Trapped!	ASL 15	24	Village; valley, gully and cliffs
No Better Spot to Die	ASL 16	40	Narrow River; wooded hill and farmland
Lost Opportunities	ASL 17	41	Village; stone buildings, stream, hills
The Roadblock	ASL 18	46	Village; grain, level 2 hill
Backs to the Sea	ASL 19		
Taking the Left Tit	ASL 20		
Among the Ruins	ASL 21		
Kurhaus Clash	ASL 22		
Under the Noel Trees	ASL 23		
The Mad Minute	ASL 24		
Gavin's Gamble	ASL 25		
Tanks in the Street	ASL 26		
The Niscemi-Biscari Highway	ASL 178		
Ranger Stronghold	ASL 179		
The T-Patchers	ASL 180		
Gavin Take	ASL 181		
Strayer's Strays	ASL 182		
The Poupeville Exit	ASL 183		
Death at Carentan	ASL 184		
Not Out of the Woods Yet	ASL 185		
L'Abbaye Blanche	ASL 186		
Morgan's Stand	ASL 187		
Zon with the Wind	ASL 188		
Devil's Hill	ASL 189		
Scouts Out	ASL 190		
Buchholz Station	ASL 191		

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Scenarios (cont.)

Name	ID
Shoot-N-Scoot	ASL 192
Abandon Ship!	ASL 193
The Attempt to Relieve Peiper	ASL 194
Rocket's Red Glare	ASL 195
Patton's Prayers	ASL 196
Parker's Crossroads	ASL 197
A Breezeless Day	ASL 198
Ace in the Hole	ASL 199
Broich Bash	ASL 200
Hunters From the Sky	ASL 201
Hitdorf on the Rhine	ASL 202